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Grey was assigned to transport Grey Hunter Gyrfalcon on the last leg of his journey back to Fenris. Frostaxe (Unknown Class) (Destroyed) - This vessel of the Space Wolves Chapter fleet was lost to the Warp with all hands some nine thousand standard years ago. Unknown to the Chapter, the ghost ship became the heart of a Space Hulk, slowly accruing mass over the eons, compacted against its hull along with vast quantities of rock, ice and mutated flesh. The resulting Space Hulk became known as the Festerax, a debased form of the name of the vessel at the hull's heart. Shortly before the 13th Black Crusade struck the Cadia Gate, the Festerax was run down and destroyed by a force of Space Wolves led by Njal Stormcaller. Gate of Garm (Unknown Class) - Space Wolves vessels that participated in the fleet battle over Fenris at the conclusion of the Months of Shame. Heimdl (Unknown Class) (Destroyed) - Vessel of the VI Legion fleet destroyed during the Battle of the Alaxxes Nebula. Jarnkol (Unknown Class) - Vessel of the VI Legion fleet destroyed during the Battle of the Alaxxes Nebula. Longwarp (Unknown Class) - Starship of an unknown class that served in the VI Legion fleet during the Horus Heresy. Nauru (Unknown Class) - Scout ship that was in service to the 12th Great Company in the 32nd Millennium, under the command of Wolf Scout Haakon Blackwing. The Nauru was a vessel of indeterminate classification, too small to be a frigate, but far too large to be a landing craft or gunship. A third of the vessel's length was taken up by Plasma Drives and its build was sleek and dark, making it a fast, agile and stealthy warship much favored by the Chapter's Wolf Scouts. The Nauru operated with a small crew of five hundred Chapter Serfs. Starfort Gorneljarr (Ramilies-class Starfort) - One of two Ramilies-class Starforts serving as part of the Fenris system defence fleet. Starfort Mjalnar (Ramilies-class Starfort) - One of two Ramilies-class Starforts serving as part of the Fenris system defence fleet. Defence Platform Riekeg Ork (Orbital Defence Platform, Unknown Class) (Destroyed) - Orbital defence platform protecting Fenris during the Thousands Sons assault in the 32nd Millennium during the First Battle of The Fang. Destroyed in action while fighting against the Traitor Legion. Chapter Appearance Chapter Colours Pre-Herisy Prior to the Horus Heresy, the Space Wolves Legion wore gunmetal grey Power Armour, reminiscent of the unadorned battle-plate of the 'Grey Legions' of the Unification Wars-era Space Marine Legions. The warfare and armour of the Space Wolves Legion were renowned for their use of unique Fenrisian cultural artefacts, runic script and artisanal modification in their appearance. More than simply an aesthetic influence, these carried various coded references to the history and deeds of the bearer and his unit or Great Company, and their markings could often carry multiple meanings depending on their relation and positioning. It was not unusual for older suits of armour to bear many exotic decorations and honour markings as evidence of long service. Runes of protection inscribed upon a warrior's battle-plate were often utilised as a testimonial to their skills at war, a common practice in the VI Legion denoting leaders within warbands. The wolf hides affixed to their battle-plate is another Fenrisian tradition that was adopted across the Legion, similar to the drake hunting tradition of the XVIII Legion, and was again used as a method of denoting dominance within a warband by a display of prowess. Post-Heresy In the 41st Millennium, the Space Wolves' Power Armour is a blue-grey, with other colours as highlights, most commonly red and yellow. The armour is often adorned with tokens taken from Fenrisian Wolves, such as pelts, tails and teeth. Great Company symbols vary, but are taken from Fenrisian mythology and are always related in some way to the Twelve Wolves of Fenris. The 13th Company Space Wolves Marines retain the old, darker grey and red Legion badge and markings, although the different warbands vary their precise markings along (albeit similar) red wolf themes. As one might expect from a Chapter with such disregard for authority and the dictates of the Codex Astartes, the iconography used by the Space Wolves is an eclectic mix with few hard and fast rules. There is a general colour code, and warriors usually bear their Pack markings on their right shoulder plate and their Great Company designator marking on the left. However, within these guidelines there is much variety -- a range of examples are shown below: Pack Markings The Space Wolves keep to the honoured tradition of displaying their individual Pack markings emblazoned across their right shoulder plates. These may be repeated on a knee guard. The adorned vehicles of the Space Wolves bear much of the same ritualised iconography as the warriors themselves. Transports share the Pack marking of their passengers, while battle tanks and support vehicles often bear the Pack symbols of their crewsmen. Individual honour markings are displayed on a grey background field. Wolf Scouts Pack Markings Blood Claws Pack Markings Grey Hunters Pack Markings Long Fangs Pack Markings Wolf Guard Pack Markings Great Company Marking in colours of matching Pack markings Great Company Marking in colours of matching Pack markings Chapter Badges Pre-Herisy Space Wolves Legion armorial with Legion Icon, common heraldic term The Space Wolves Legion's heraldic badge was a snarling red wolf's head. Post-Herisy Present Day (41st Millennium) Space Wolves Chapter Icon The Space Wolves' Chapter badge in the present era is a black wolf's head on a yellow background. A more elaborate wolf's head badge worked in silver and laced on a silver diamond background is also sometimes used. Most Space Wolves Marines wear the chosen sigil of their Great Company rather than that of the Chapter as a whole, which is only worn by the Great Wolf and the elite warriors of his Great Company. Great Company Badges The Space Wolves use a radically different system of markings than that used by Codex-compliant Chapters. Rather than using the company markings as laid down in the Codex Astartes, the Space Wolves use a number of different wolf badges to denote the different Great Companies that make up the Chapter. These include some form of a stylized wolf sigil denoting some aspect of the native Fenrisian mythology. These are chosen by a new Wolf Lord upon his election from the ranks of the Wolf Guard, and are adopted by all of the Space Wolves within the Great Company as a mark of fealty. They are also woven onto the various Great Company banners. The badge remains with the Great Company until the Wolf Lord falls in battle, whereupon a new Wolf Lord is chosen, and so the badge changes. Current Great Company Badges of the Space Wolves Even these badges bow to the Space Wolves' reputation for nonconformity, and hence lack of any formal system for determining the nature of the Great Company badges. There is never only one way to represent a Great Company badge, and within a Great Company it is likely to find a number of variants of the badge being used at the same time. Indeed, there are currently three different stylizations of the Blackmane Wolf Emblem (currently used by Ragnar Blackmane's Great Company) in Imperial records. Indeed, over the centuries many hundreds of different styles of badges have been recorded by Imperial scribes. The one Great Company that does not change its badge when its leader falls is the household of the Great Wolf. The household uses "The Wolf That Stalks Between Stars" the badge of Leman Russ himself, as its emblem. This badge is perhaps unique within the Space Wolves, as there are no recorded variants of it, a testament to the respect that the Space Wolves have always possessed for their Primarch. It is this badge that represents the Space Wolves as a Chapter, and is woven on the Chapter's banner. Also, many of the Space Wolves most honoured and treasured relics carry this badge, having been in the possession or service of the Chapter (and hence the Imperium) since the days when Russ walked among the stars. Many of the Chapter's most sacred banners have a rendition of this badge on them, a tangible link to the time when Russ still led his Space Wolves into battle. Whilst many of these are treasured in their own right, perhaps the most treasured of all is the Dreadnought Bjorn the Fell-Handed, who fought alongside Russ during the Great Crusade 10,000 standard years ago. He carries the mark on his Dreadnought shell to show his unique status in the Chapter. Honour Markings Space Wolves honour markings The Space Wolves most appreciate acts of bravery, courage and skill among their comrades and proudly display markings and personally chosen badges that denote these acts. These markings are normally painted or carved into the Power Armour and personal weapons of the Space Wolf. Where a vehicle or its crew have performed extraordinary feats of bravery or sacrifice, it will be marked by an honour badge. These badges take many forms. In some, ancient Fenrisian runes tell of a great victory won. In others, a stylised heraldic symbol is used to honour both vehicle and crew. There is no formal system of honour awards in the Chapter, all that matters is that the Space Wolf's Pack understands the significance of the symbol to him. However, some honour markings have acquired a special significance to the Space Wolves over time, and the Sergeant and Veteran badges used by the Chapter are good examples of this. The Chapter utilises a rudimentary system of symbols that are repeated in many honour markings, including badges with bones that tend to signify wounds suffered in battle; knife and claw sigils that represent ferocity and bravery in combat and wolf tails that signify an event when the Space Wolf displayed exemplary courage under fire. Task Force Markings It is common for units from several different Great Companies to be deployed together in a particular campaign. Every Space Wolf Astartes and every Space Wolf vehicle in this task force often displays a special badge on their armour which designates service within it. Of particular note is that used by the current task force of Ragnar Blackmane: a fanged wolf skull superimposed over two crossed bones, mounted on a black lozenge. This particular badge has appeared many times in the past, and therefore probably has some special significance to the space wolves. Chapter Armoury The armouries of the Space Wolves are ancient indeed, dating back to the age of the Great Crusade and including weapons and artefacts that even predate the Imperium itself. Many weapons and artefacts utilised by the Space Wolves are rare or completely unheard of amongst the wider forces of the Imperium. Helfrost Weapons, Frost Swords and Frost Axes, Belts of Russ and Runic Armour are all weapons and wargear known only to the Sons of Russ. In addition to such esoteric wargear, the armouries of the Space Wolves also include ancient and rare patterns of weaponry and technology including super-heavy tanks fielded by the Legiones Astartes of old during the Great Crusade and the Horus Heresy eras, but are now almost unknown to the battlefields of the present late 41st Millennium. This includes such weapons as the mighty Fellblade and Glaive. Ancient Contempmor Pattern Dreadnoughts and Fire Raptor gunships are yet other examples of rare technology possessed by few present-day Chapters but which the Space Wolves can still call upon. The Space Wolves even once deployed a number of Leman Russ Executioners, war machines modified for a transhuman Astartes crew and used in this capacity solely by the Space Wolves Chapter. Yet there are other rare munitions that were once common amongst the Space Wolves but have fallen into common use, wargear which includes: Blind Grenades, Plasma Grenades, Photon Flash bombs, Melma Missiles, Anti-plant Missiles and Plasma Missiles. Exploding these armaments have fairly common use, but their use is unknown perhaps they have become too costly or time-consuming to produce, or the tactical uses for these munitions too limited. Enemies facing the Space Wolves invariably must be wary, for they can never be sure what weapons, warmachines or other wargear the canny Sons of Russ might still have in their arsenal. Chapter Relics These artefacts are highly respected and are carefully maintained, often stored within the imprimatur of the Fang or Anvil Shield. The Anvil Shield is a relic Storm Shield. This large slab of obsidian laced with Adamantium is wielded by Ark Rockfist, the personal Champion of Great Wolf Logan Grimnar. It is as much a weapon as a form of protection, and has been used to crush the skulls of numerous foes. Armour of Asvald Stormwrack - When Logan Grimnar was a Wolf Guard in the Great Company of Asvald Stormwrack, the Wolf Lord gifted him a suit of ancient Terminator Armour. A relic of the Chapter, it was the armour that Asvald had worn as a Wolf Guard to his lord and which his lord had worn before him, in a line stretching back many thousands of standard years. A remarkable piece from the Dark Age of Technology, the armour hides a host of nanotechnology mechanisms beneath its ceramite plates, able to repair damage and heal rents caused by powered blade or plasma bolt. Following the tradition, Grimnar grants the armour to worthy warriors that serve and protect him. The Armour of Elavagar - The warplate of Russ is a suit of unique Artificer Armour whose origins can be tracked back to the mysterious period of bitter warfare which shrouds much of the Legion's history in the decades after the Primarch took over the VI Legion, and is accounted for now within the Legion's chronicles by obscure metaphor and strange and macabre allegories impenetrable to outsiders. Within its shell are strange exothermic field generators, otherwise unknown of in the Imperium's arsenal of technology which bleed energy, specifically heat and kinetic potential from their surroundings when triggered. This has the effect of creating an aura of murderous chill around the Primarch at will. It is this effect which gives the armour its name to the Fenrisians -- Elavagar -- a wave of killing frost. During the Second Great Hunt, the Space Wolves recovered an ancient suit of Artificer Armour from the Grey Hunter Gyrfalcon. Dausvjar saved Gyrfalcon well through his second standard year tenure with the Fenrisians, leading them to the planet Fenris. He was killed by the Fenrisians, but his armour was preserved, and was returned to the Space Wolves. The Fenrisian relic was referred to as the helmet of the Fenrisian, as it was Russ' armour of old. In its presence, those not born of Fenris are chilled to the very core. Axe Morkai - This mighty weapon borne into battle by the Great Wolf Logan Grimnar. The Axe Morkai is an ancient artefact, thrumming with the power of the Warp, and was a battlefied trophy taken from a defeated Chaos Champion by the Great Wolf himself. 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Forged by the master Iron Priest Stef Blackslout after the disappearance of Russ, these belts are important relics of the Chapter. Bite of Fenris - The Bolter known as the Bite of Fenris visits the extreme seasons of the Space Wolves' homeland upon those under its crosshairs. The gun's bark heralds one of two deadly fates, for its auto-selector breech can bear two different kinds of mass-reactive bolt. The gun's bite - Helwintar Bolts contain heat-thief charges that leave their targets as brittle statues. Its Flametide Bolts instead bring the red-hot wrath of Fenris's midsummer, their contents exploding a split second before impact, engulfing the foe in a deadly burst of superheated Bolter-shards and wrathful flame. Black Death (Banisvatr) - It is said that the Space Wolves are known as the "Black Death" because of the deadly weapons they use. Several sagas surround the blades' deeds, recounting the tales of the Fenrisian warriors who have fallen beneath their edge. 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Cup of Wulfen - An object older than the Aett, the Cup of Wulfen was an artefact forged in the dawn of time by the servants of the Allfather. This chalice was carried by the Vlii Uthion all through the Great Crusade and was part of the Space Wolves' heritage during the dark times of the Horus Heresy. The hands of Russ himself were clasped around this chalice and offered to the first Fenrisians to become true Sons of Russ. The ancients who made this vessel imbued it with potent magics, for whoever drank from this vessel would, if they were worthy, take upon themselves the mark of Russ, and with it a portion of the Primarch's abilities. Even after ten millennia, the Space Wolves still use the Cup of Wulfen in the ritual of creation of their Aspirants' transformation into full-fledged Astartes. Dausvjar - This deadly master-crafted Power Sword was wielded by Wolf Guard Sigrd Brakk during the First Battle for The Fang. 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